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UX Designer & Strategist

## About

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For the last 8+ years I have been designing digital experiences. I have a strong passion for design strategy, visual design — illustration, typography, & storytelling. You can currently find me immersing myself in visual systems, driving digital brand direction, iterating on strategic concepts, & exploring visual solutions with user focused thinking.

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## Experience

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### EY Design Studio Philadelphia

**Design Director** MANAGER

May 2021 - Present

A design team lead (team of 30+ designers) and mentor. Leads creative and strategic workshops, provides creative direction on design deliverables, and executes detailed design for experiences where user needs and business objects are prioritized.

**Senior User Experience Designer** SENIOR

October 2017 - May 2021

Visual design lead working on the creation of various schematics to describe workflow, content, wireframes, aesthetics, and prototypes. Defined design systems for various clients, establishing consistent digital interaction patterns, style guide, components, themes driving digital brand and choreography of motion.

**User Experience Designer** STAFF

June 2014 - October 2017

Worked on delivering user flows, wireframes, designing interfaces and creating prototypes. Iterated designs based on business requirements, technology constraints, and user feedback.

### Two Paperdolls

**Graphic Design Intern**

May 2013 - January 2014

Designed and iterated on letterpress invitation designs. Explored, expanded, and drove print and digital brand identity direction for various clients.

## Education

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**Temple University, Tyler School of Art**  
BFA Graphic & Interactive Design  
2010-2014

## Core Skills

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Design Strategy  
Mentorship  
Workshop Facilitation  
UX Design  
Visual Design  
Prototyping  
Animation  
Storytelling

## Tools

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Figma / FigJam  
Sketch  
Adobe CC  
InVision  
Abstract  
Miro & Mural